

Bear Journey – Years 1 and 2

Software - Resources

Roamer. Big Book- " We're going on a Bear Hunt". Models. Journey cards. Recording sheets

Context

The class had been reading the story of the Bear Hunt and were carrying out some cross curricular work from it.

Organisation

The class worked as a whole initially so that the commands could be revised. The children then worked in matched ability pairs to take the Roamer, which had been transformed into a bear, on a journey which related to the story.

Activity

The forward, backward and turn commands were revised. The children then recapped the journey of the bear from the story and placed appropriate models on the floor depicting those areas e.g. river, trees, etc. The teacher issued specific journeys for the bear which had been illustrated for the poorer readers, and written for the more able. They were differentiated in that some only required forward and backward moves while others demanded turns as well.

Conclusion – Extension work

The Year 2 pupils were asked to record their commands on a prepared worksheet. As a progression the pupils could be asked to program the whole journey on paper first and then carry out the commands to see if they had succeeded.

Curriculum links

Literacy

- read with others
- read materials to stimulate enthusiasm
- re-tell stories

Geography

- use and understand geographical terms
- follow directions

Mathematics

Understand the operations of addition and subtraction and recognise situations to which they apply.

ICT curriculum link

Use ICT based models to try things out and explore aspects of real or imaginary situations

Teacher comments

The children love the story and were delighted when the Roamer was changed into the Bear. They were very enthusiastic and couldn't wait to take him on a journey. The year 2 pupils worked very well together and successfully recorded their journeys.

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